SONG XUE

Senior industrial designer, design researcher

- Experience in industrial design, involved in multipal projects in 3C products, productive tools, transportation, robotics, healthcare, furniture/accessories.
- Skilled in prototyping (3D printing, vacuum casting), mass production methods (plastic injection molding, textile, metal), and supply chain management.
- Holistic and Systematic design thinking to redefine different challenges.
- Targeting solutions through practical, hands-on approaches.
- Excellent sketching, 3D modeling, and visualization skills for effective client communication.
- Capable of achieving seamless integration of mechanical engineering, structural design, assembly layout, and aesthetic appeal.



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Portfolio web: https://www.songxdesign.com

WORK

Pavels Innovation AS, Porsgrunn

Mar 2021 - Now

Senior Industrial designer, Mechanical engineer

- Leading industrial design and product development projects, covering research, client management, ideation, sketching, CAD modeling, and
- Key role in supply chain sourcing and communication with global manufacturers for prototyping and mass production.

SONGXDESIGN Jun 2020 - Now

Founder, Industrial designer

- My industrial design studio, driven by passion, delivers unique, innovative design products.

- Managing client projects across industrial design, transportation design, UX/ UI, branding, and graphic design.
- Providing design tutorials to educate the next generation in industrial design, project management, portfolio development, and software skills

EVI (North Kitchen), Oslo

Nov 2020 - Feb 2021

Design Research Freelance

Used system-oriented design methods (GIGA mapping, interviews, cultural traceability, CPA) to explore the target market, identify opportunities, and set strategic product design goals for the company.

Feb - June 2020 **EpiGuard**

Researcher, Industrial Designer

Conducted design research on pandemic control and developed protective tools and a strategic system for healthcare workers during COVID-19.

Normann Copenhagen, Copenhagen

Mar - Sep 2019

- Assistance Industrial Design - Using sketching and 3D modeling software for ideation in furniture projects.
- Researching manufacturing processes for each furniture development.
- Creating mock-ups and prototypes for furniture testing and evaluation.

PROJECTS

TransFuture Aviation, Honghu series, Xi'an (China) eVTOL aircraft design, future urban air traffic

Jul - Sep, 2024

Collaborated with aircraft and aerodynamics engineers to develop the next-gen eVTOL aircraft, leading the process from concept sketching to 3D structural design and final visualization.

Troll-E, Electric golf trolley, Bergen

Oct 2023 - Oct 2024 Industrial design, IoT, multi-stakeholder supply chain management

Developing an IoT electronic golf trolley for shared services in Norway and the EU. I lead industrial and structural design, coordinate with manufacturers, and manage sourcing and software-hardware integration.

Datatecnics, Salford (UK)

Nov 2022- Oct 2023

Pipeline inspecting & maintenance robot

Conducted preliminary research and brainstorming for a mobile pipe clamping robot, leading mechanical engineering for maintenance units, and handling technical drawings and visualization.

Equal Opportunity Product, Sandefjord Mar 2023 - Sep 2024

Textile bag design, Elevating mechanism, accessible design

Developing a lifting mechanism for a wheelchair bag and industrial design for the bag accessory in collaboration with the portable ramp project team.

Dyreparken, Kristiansand

Apr 2023 - Oct 2024

Toy water gun, new mechanism, aesthetic & structure design Led the development of a toy pirate water gun for Kaptein Sabeltann, from concept to mass production, featuring a new water lock-release mechanism.

Telemark fylkeskommune, Tønsberg

Sep 2021 - Oct 2022

Automatic protection curtain for pandemic control Collaborated with manufacturers and electricians to develop an automatic protection curtain for bus drivers. Produced 10 prototypes, successfully installed in Tønsberg buses for a pilot trial.

Aker Solutions, Kristiansand

Mar - Apr 2022

Demo scaled model prototyping

Built a scaled model of a complex offshore installation platform using metal SLS printing technology.

AutoTrimmer, Sandefjord Hedge trimming robot

Aug 2022 - May 2023

Developed preliminary concept design and visualization for a hedge trimming robot with a rail system.

Sulacare, Mo i Rana

Feb 2022 - Oct 2023

A simple medical tool for female catheterization procedures

Structure design, supply chain sourcing & production management.

Skien Fritidspark, Skien

Oct 2022 - Jun 2023

Inflatable suit for disabled people with a pneumatic system

Textile design, pneumatic system engineering, prototyping & testing.

Oct - Dec 2021

a videolaryngoscope for difficult airway management Industrial design, structure design, visualization, prototyping.

Valenciaport, COSCO SHIPPING, Shanghai 1 week, Nov 2020

Optimization of Container System Researching, system concept ideation, UX/UI design & prototyping.

EpiGuard, Oslo

Feb - June 2020

Hand-isolation system for PPE using for pandemic control

Addressed cross-contamination risks for healthcare workers during a pandemic by designing safer PPE accessories and a new strategic system for PPE usage.

Normann Copenhagen, Copenhagen

Mar - Sep 2019

SCALA table series

Furniture design, prototyping, mass production management.

Envac. Oslo

Aug - Nov 2017

Smart waste handling

Conceptualized an innovative, user friendly smart trash bin system for Envac. Finalized with a 1:1 phisical model.

EDUCATION

Arkitektur- og designhøgskolen i Oslo Master of Design, Industrial design

2017-2020

Chang 'an University (Xi'an, China)

2013-2017

Bachelor of Mechanical engineer, Industrial design

SKILLS

Industrial Design/ UX Design

Hand sketching, Procreate, handcraft, 3D printing, prototyping, design research, system-oriented design, wire frame, Figma.

3D Modelling & Rendering

Solidworks, Rhino3D (SubD tool, Grasshopper), Blender, Keyshot

2D/Graphic

Photography, Illustration, Adobe Photoshop/ Illustrator/ Indesign

Film sketching, Adobe Premiere, Adobe Flash(animation)

Document

Film sketching, Adobe Premiere, Adobe Flash(animation)

Language

English - IELTS 7.0 | Norwegian - A2 level | Chinese - Native

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